

NAME OF ACTIVITY	STOCK MARKET				TYPE	LONG FORM
FUNCTION	Cooperation Learning through non-formal play Decision planning Profit and risk assessment Developing knowledge about the Deaf culture					
DESCRIPTION	<p>Participants are divided in groups with maximum 8 person in one group. If participants are from different countries and languages it is the best if groups are mix of them. At the very beginning the groups get 250€. The activity leader present the tasks:</p> <ol style="list-style-type: none"> 1. All groups have to collect the higher amount of money they can for the common goal. 2. There are three stations in the area of play, leader presents and explains the rules how to get the money on each one of station. <p>Station 1 - "Balloon station" - there are a lot of balloons in 3 colours, in each balloon there are papers with questions about the knowledge we want participants to learn. It can be about European Union or deaf community. Balloon colour means difficulty level of the question. Participants can buy a question but a balloon price depends on the colour: Easiest questions cost 50€; Medium questions cost 200€; Hardest questions cost 300€.</p> <p>After paying for chosen question the station manager breaks the balloon. The group has a time to prepare the answer, if answer is correct they get double amount of money they paid. If not, they lost money they paid.</p> <p>Station 2 - "casino" - group can choose to play dice or cards. They put any amount of money they want. The station manager puts the same amount on the table, then plays dice or choose one of the cards. The group does the same, the higher number wins. The winner gets all the money on the table.</p> <p>Station 3 - "Project" - Participants can see six papers with tasks laying on the table, they choose which task they would like to prepare. Task requires cooperation, creativity and knowledge abou deaf culture or European Union (it depends on the project goal). Examples of tasks: creating a story about something or presenting a pantomime. Every task has it own price, which can be doubled by finalizing the task. The station manager decides how much money the group earns. Tasks prices are between 350-500€.</p> <p>During the game every station managers are increasing a price of their tasks. Patricipants are earning more money so the cost of the tasks is doubled or tripled. After the given time has passed - ususally it is about 2,5 hours, participants in their groups are counting their money. It is a moment when groups start to compete, so the leader must remind them that the money were earned for common goal.</p>					
ELIGIBLE COMPETENCIES, SKILLS, ATTITUDES	Cooperation					
RELATED GAME OR BACKGROUND GAME	Not recommended at the beginning of the training process					
FORM OF WORK	PLAYTIME	AGE GROUP	TOOL OR STARTING POINT	DIFFICULTY LEVEL (1-5)	OTHER	
Full group, divided in small groups	150 - 180 minutes	Over 10 years of age	baloons, paper, pen, playing cards, dices, a lot of fake money	3	When working with a mixed, deaf-hearing group, care should be taken to ensure that an adequate number of interpreters are present	